Core copyright industries added $1.3 trillion in value to the U.S. economy.

Core copyright industries create high-paying jobs and employ millions:
- Core copyright industries employed nearly 5% of the total private workforce and paid 39% higher than average U.S. wages.
- Nearly 5.7 million workers hired
- $98,336 average pay of core copyright worker

The copyright economy is growing faster than the national economy:
- Since 2014, the core copyright industries have consistently grown faster than the U.S. economy.
- Core copyright: 5.23%
- Entire U.S. economy: 2.21%

Copyright industry sales in foreign markets outpace other industries:
- Sales of select U.S. copyright products in overseas markets amounted to $191.2 billion in 2017, a significant increase over previous years.

Copyright industries include: Books, music, motion pictures, radio and TV broadcasting, computer software, newspapers, video games, and periodicals and journals.


*excluding pharmaceuticals and medicines